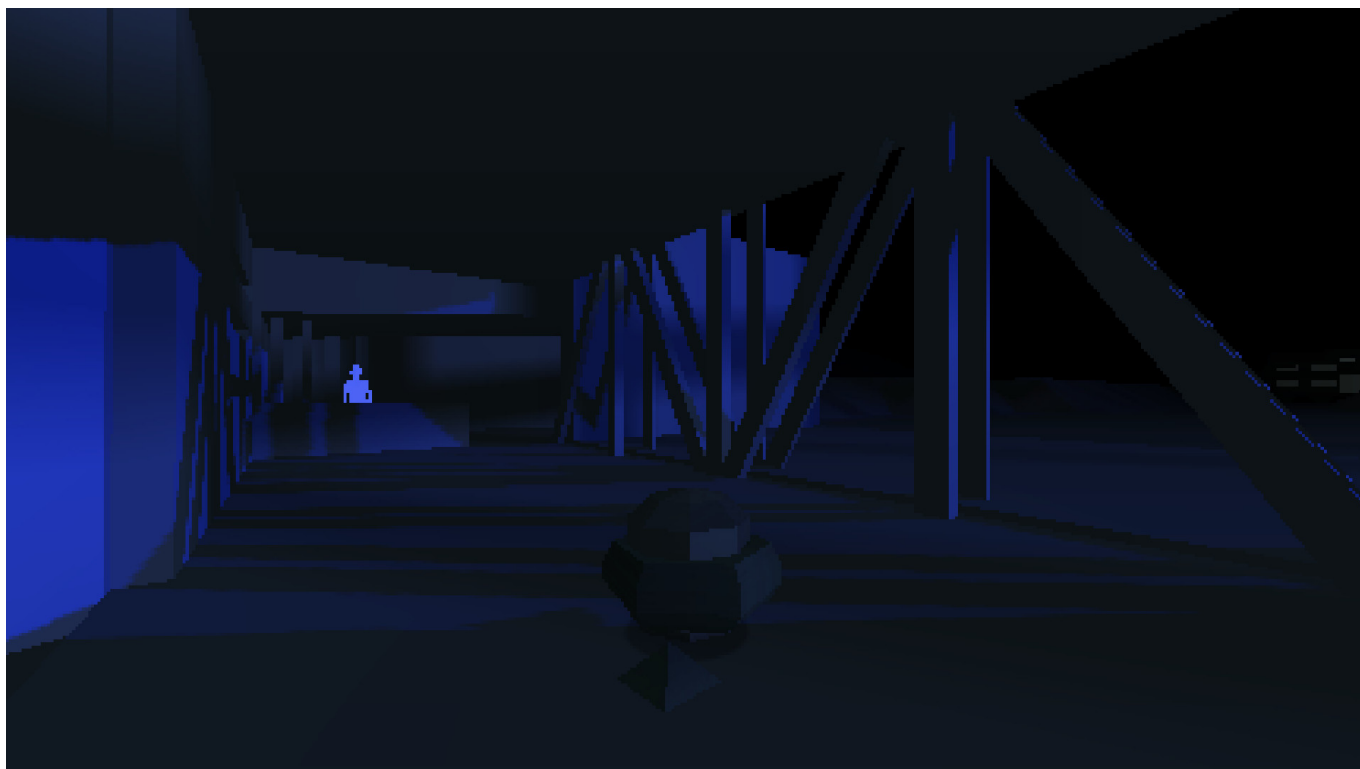


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All Our Asias Download] [PC]



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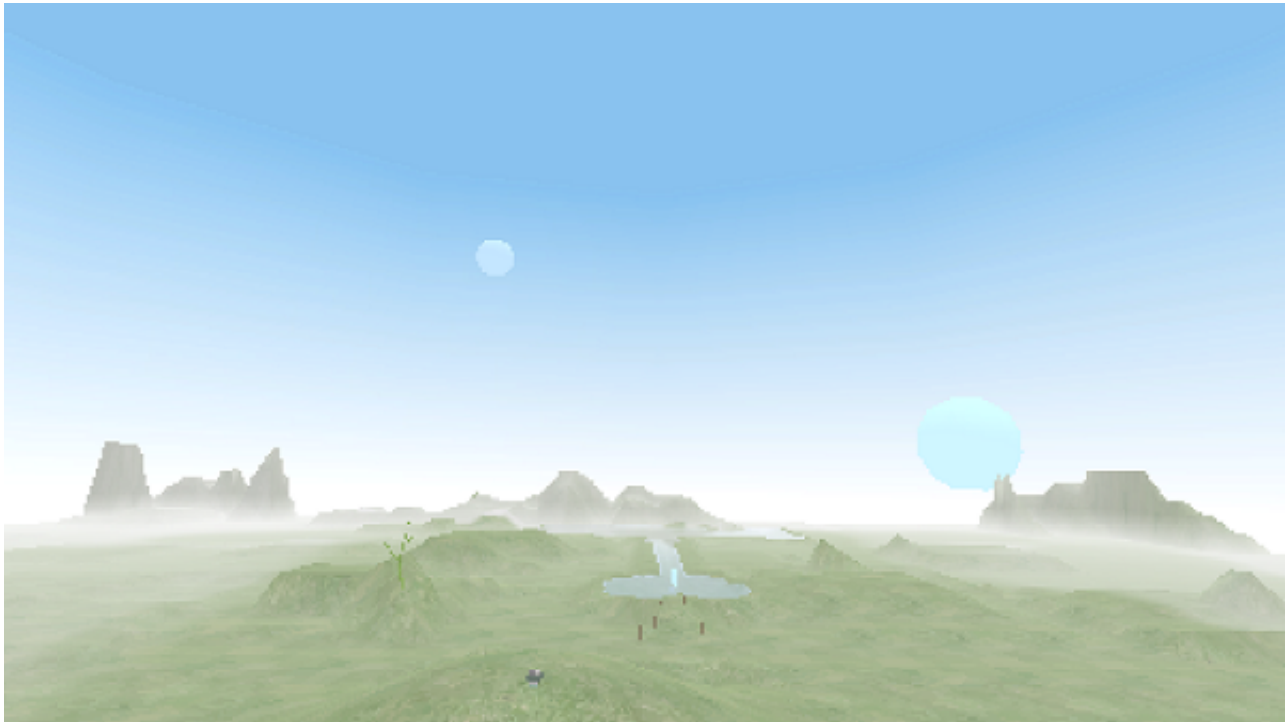
## About This Game

All Our Asias is a free, surreal, lo-fi, 3D adventure, about Asian-America, identity, race, and nationality.

The protagonist is Yuito. 31, Japanese-American. Hedge fund analyst. One day he receives a letter from his estranged father, who is dying. It's too late for Yuito to speak to him. But, his father is on life support, so Yuito has an opportunity. He can undergo a Memory World Visitation, and enter his father's Memory World - supernatural landscapes where Yuito can explore his father's experiences and secrets. It is risky, Yuito feels compelled to make the journey...

*Be sure to buy the \$4.99 Fan Pack, which contains the hour-long OST and an **exclusive** 150+ page artbook containing commentary on the art, music, story and more!*

[http://store.steampowered.com/app/769140/All\\_Our\\_Asias\\_Fan\\_Pack/](http://store.steampowered.com/app/769140/All_Our_Asias_Fan_Pack/)



- 90-120+ minutes long.
- Navigate surreal and "realistic" areas via simple 3rd-person movement and light platforming. Easy to play.
- Converse with characters small and large as Yuito progresses deeper into this Memory World.
- A lo-fi art direction influenced by the PSX and N64 era.
- A soundtrack by Sean "seagaia" Han Tani, and talented collaborators.
- From Sean Han Tani, the co-creator of Anodyne and Even the Ocean.

Additional Credits:

Logo: Alex Van Dorp

Yuito Portrait Art: Ray Chen (Linework), Joni Kittaka (Color)

In-game "navigation UI": Joni Kittaka

Box Art: Joni Kittaka

Guest OST Composers: EQUIP (#25), kynes (#18), \_zebra (#21), Bryant Canelo (#16)

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Title: All Our Asias  
Genre: Adventure, Indie  
Developer:  
Sean Han Tani  
Publisher:  
Analgesic Productions  
Release Date: 7 Feb, 2018

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**Minimum:**

**OS:** Mac OSX 10.11. The game may or may not work on older OSX versions.

**Processor:** 2-core 2.0 GhZ

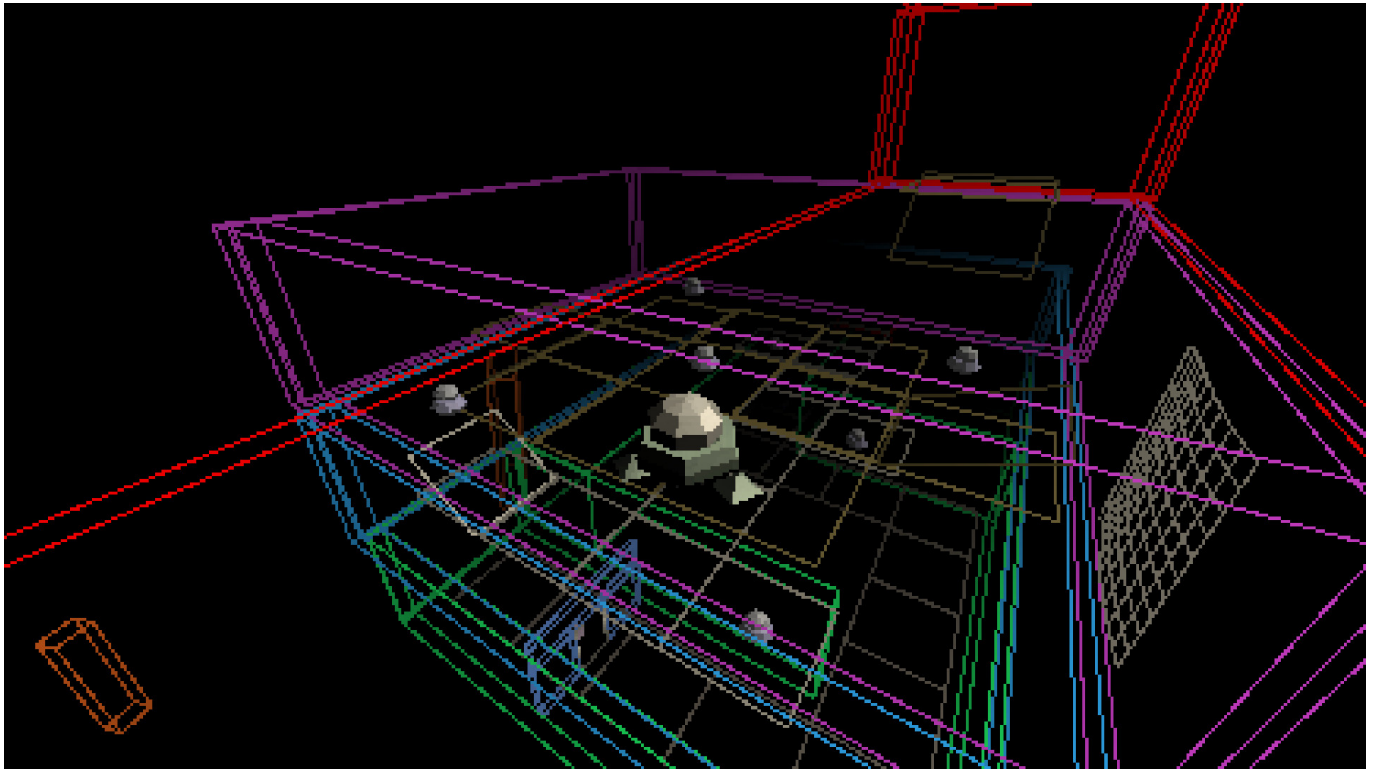
**Memory:** 1500 MB RAM

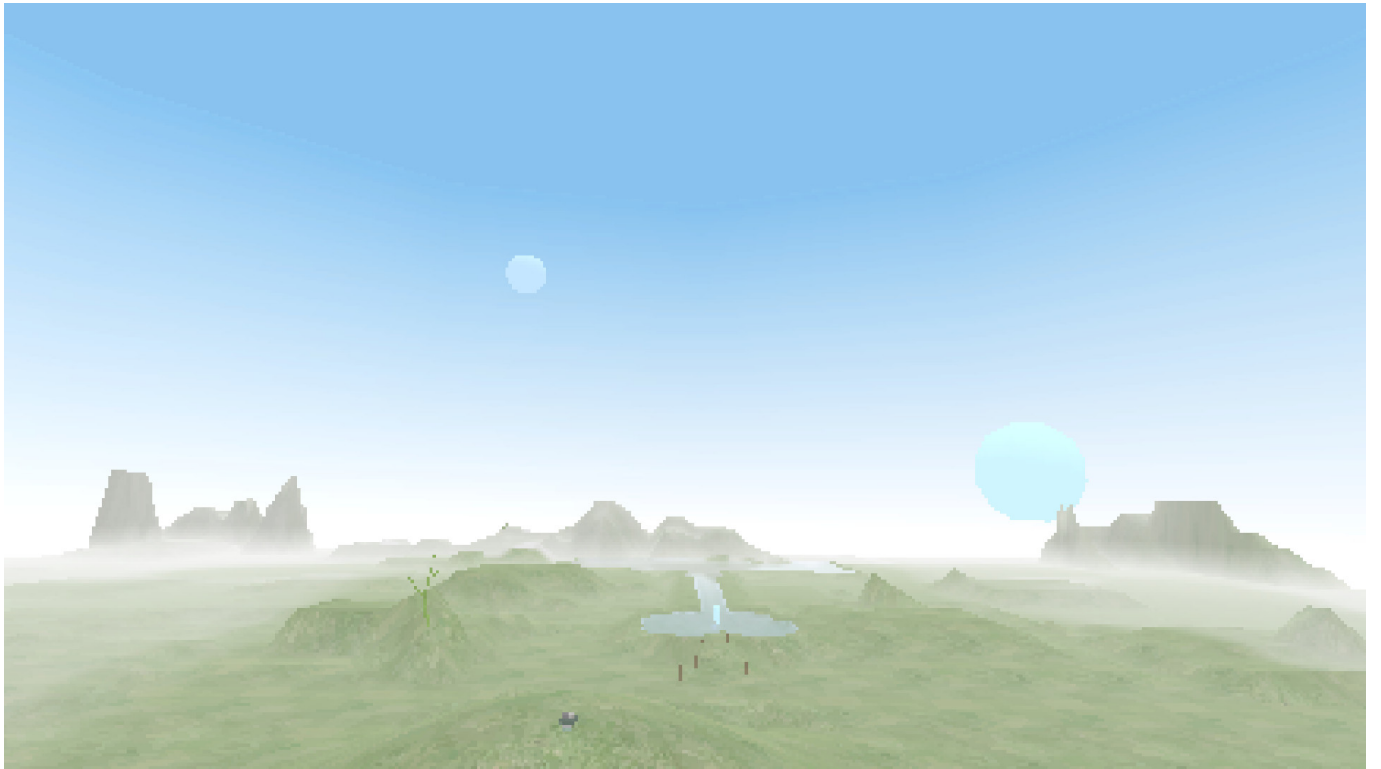
**Graphics:** Supports OpenGL 4.1+

**Storage:** 250 MB available space

**Additional Notes:** If your game is too slow, find the game's file and hold OPTION while opening to change quality settings

English







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all of our asias. all our asias. all our asias achievements

This game is free, but it isn't very good. The graphics are terrible (and I love pixel games), and while this is a story-focused game it becomes tedious almost immediately. Your choices are limited and linear, and you'll feel like you need to know Japanese to fully appreciate the game.

They need a better hook to make you interested in the story and the characters. See Kentucky Route Zero for this sort of thing done well.. This game is free, but it isn't very good. The graphics are terrible (and I love pixel games), and while this is a story-focused game it becomes tedious almost immediately. Your choices are limited and linear, and you'll feel like you need to know Japanese to fully appreciate the game.

They need a better hook to make you interested in the story and the characters. See Kentucky Route Zero for this sort of thing done well.. Very nice game with beautiful atmosphere. It looks pretty simple even for indie, but this game have its own charm. I like that graphics, and music, and story - unusual, interesting (at some point).

When I saw this game at the relise day, I brought Fan-pack immediately, just because it looked unusual. And have no regrets. I can recommend it for indie-games lovers, and if you don't need such action. If you complete and like games like Beginner's Guide, any visual novel and similar narrative games, you'll like All Our Asias. You may also buy Fan Pack as I did - it provides awesome music and book about creation of this game - should be interesting and useful if you want to make your own game or looking for game design experience.

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